**FORMAT**

**Overview**

* Coaches divide their teams into two squads. The squads are named after famous soccer players.
* This format is designed to give developing players more touches and more scoring chances than they typically get in larger-sided games.
* Scores will be recorded and the plan is for the 1st and 2nd place teams in each of the “Messi” and “Ronaldo” brackets (or equivalents for each division) to receive a medal.

**Brackets by Division**

* Each 1st/2nd Grade Coed team will have a:
  + **“Messi” squad** (for Argentine legend Lionel Messi). Each Messi squad will play the other Messi squads from other teams.
  + **“Ronaldo” squad** (for Portuguese legend Cristiano Ronaldo). Each Ronaldo squad will play the other “Ronaldo” squads from other teams.
* Each 3rd/4th Grade Coed team will have a:
  + **“Mbappe” squad** (for French professional footballer Kylian Mbappe). Each Mbappe squad will play the other Mbappe squads.
  + **“Yamal” squad** (for Spanish professional footballer Lamine Yamal). Each Yamal squad will play the other Yamal squads.
* Each 5th-8th Grade team will have a:
  + **“Maradona” squad** (for Argentine legend Diego Maradona). Each Maradona squad will play the other Maradona squads.
  + **“Pele” squad** (for Brazilian legend Pele). Each Pele squad will play the other Pele squads.

**Location & Field Size**

* Games will be played on Fields 6 and 7 (the largest fields closest to the playground and K/PreK fields). There will be five fields set up *(see map on next page).*
* Each field is approximately 35 yards long and 25 yards wide. A large pop-up goal is on each end line with a small goal box in front.

**RULES**

* General
* **5-a-side means a goalie and 4 field players**. If a team does not have enough players for 5-a-side, both teams should play with 4 players (goalie and 3 field players).
* **Each game will be 8 minutes (1/2 Coed), 10 minutes (3/4 Coed), or 12 minutes (5-8 Coed)** with 5-minute breaks between each game.
* The goalie may only use his/her hands in the goal box. **The** **goalie may NOT punt or dropkick the ball.**
* No offside rule is in effect.
* One referee per field and one coach per squad. If you don’t have an assistant coach to go with one of your squads, please ask a parent to assist.
* Restarts
* **Every restart (except penalty kick) can be passed in or dribbled in. There are no throw-ins.**
* Restart on corner kick must be taken from corner
* Restart on sideline must be taken from where ball crossed sideline
* Restart at beginning of game or after goal is taken from half line
* **Restart on goal kick is taken by the goalie with ball in hands inside goal box**
  + **Goalie can either throw/roll the ball out or set the ball down to play out with feet**
  + **As soon as ball is out of goalie’s hands, it is in play** (including if goalie sets ball down to play with feet)
* Opposing players must be at least 5 yards away on restart
* Ball does not have to be still for restart from sideline or corner or end line
* Penalty Kicks
* Penalty kick awarded only for denial of clear goal scoring opportunity (i.e., intentional hand ball to stop a shot on target, foul on player who is about to score).
* Penalty kick taken from 10 yards. All players except penalty taker and goalie must be behind half line.
* Once shooter touches the ball, play is live. Shooter cannot touch the ball a second time until another player has touched the ball.
* Ties
* Games may end in a draw. Tiebreaker shootout ONLY if there is a tie for 1st place or 2nd place in a division.
* Shootout rules
  + - One player from each team shoots a penalty against a goalie for the other team.
    - If both players make or miss their shot, a different player from each team takes a penalty against a different goalie.
    - No player can take a second penalty or play goalie for a second shot unless all other players have taken a penalty or played goalie for a shot.
    - Go until a round in which one team makes and the other misses.

**FESTIVAL FIELD MAP**

A group of squares with text

AI-generated content may be incorrect.